



Workshop Agenda

Breaks in the morning and afternoon will be scheduled at times that flow with the presentation. The order of activities will remain the same, however, some may be covered before or after specified breaks depending on the needs of the group.

Welcome and Introductions

Opening Activity and What is S'cool Moves?

The Energy Expenditure Model and Reading Spectrum Learning Differences

Six Power-Up Principles Overview

Principle One: Minute Moves Yawn Buster and Move-it Manger Brain Wizard Job Card

Principle Two: Minute Moves for Calming, Calming Consultant Brain Wizard Job Card

AM Break

Recess Refocusing Routine, Transition Team Brain Wizard Job Card

Minute Moves for Focus, Focus Leader Brain Wizard Job Card

Minute Moves for Writing Posture, Core Coach Brain Wizard Job Card

Principle Number Three: Minute Moves for Vision, Chief Vision Officer Brain Wizard Job Card

Lunch

Principle Four: Rapid Automatic Naming Card

Principle Five: Band Moves for Academics, Band Commander Brain Wizard Job Card

Minute Moves for Fine Motor, Writing Pro Brain Wizard Job Card

Minute Moves Speech and Reading Routine, Brain Trainer Brain Wizard Job Card

Introduction to Focus Moves Beginning and Intermediate Posters

Introduction to Power Up! Brain Boost Activities and Advanced Focus Moves Posters

PM Break

Principle Number Six: Minute Moves for Test Success Routine

Testing Director Brain Wizard Job Card

RtI Accountability

Implementation

Snap Shot and Closing Activity

Evaluation

Workshop Ends

Inspire Success ★ Each Day